

GAMESS-2020Jun30**Webpage**<https://www.msg.chem.iastate.edu/gamess/index.html>**Version**

June 30, 2020 (2020 R1)

Build Environment

- ▶ Intel Parallel Studio XE 2019 update 5
- ▶ cmake 3.16.3

Files Required

- ▶ gamess-current.tar.gz (version Jun 30, 2020)
- ▶ gmsnbo.i8.a (NBO7.0)
- ▶ rungms_rccs (please check installed rungms script)
- ▶ exam43.patch

```

--- tests/standard/exam43.inp.orig  2018-03-13 11:58:15.322187865 +0900
+++ tests/standard/exam43.inp      2018-03-13 11:58:32.049289234 +0900
@@ -48,7 +48,7 @@
! geometry in $DATA, although this is not necessary.
!
$contrl scftyp=rhf runttyp=g3mp2 $end
- $system timlim=2 mwords=2 memddi=5 $end
+ $system timlim=2 mwords=10 memddi=5 $end
$scf  dirscf=.true. $end
$data
Methane...G3(MP2,CCSD(T))

```

- ▶ pbs_remsh

```

#!/bin/sh
host="$1"
shift
/usr/bin/ssh -n "$host" env PBS_JOBID="$PBS_JOBID" pbs_attach $*

```

Build Procedure

```

#!/bin/sh

VERSION=2020Jun30
DIRNAME=gamess${VERSION}
INSTDIR=/local/apl/lx/${DIRNAME}

# files and patches
MYROOT="/home/users/${USER}/Software/GAMESS/gamess${VERSION}"
GAMESS_TARBALL="${MYROOT}/gamess-current.tar.gz"
GAMESS_NBOI8A="${MYROOT}/gmsnbo.i8.a"
PATCH_EXAM43="${MYROOT}/exam43.patch"
RUNGMS_RCCS="${MYROOT}/rungms_rccs"
PBS_REMSH="${MYROOT}/pbs_remsh"

PARALLEL=12

#-----
umask 0022

export LANG=C
export LC_ALL=C

module purge
module load cmake/3.16.3
module load intel_parallelstudio/2019update5
IFORTVER=19

cd ${INSTDIR}
if [ -d gamess ]; then
  mv gamess gamess-erase
  rm -rf gamess-erase &
fi

tar xzf ${GAMESS_TARBALL}
mv ${INSTDIR}/gamess/* .
rm -rf ${INSTDIR}/gamess # remove a dot file and a dot directory

sed -i -e 's/MAXCPUS=32/MAXCPUS=80/' ddi/compddi
sed -i -e "s/GMS_OPENMP=false/GMS_OPENMP=true/" config
sed -i -e "s/ext=log/ext=gamess/" tests/standard/checktst

```

```

for f in comp compall config lked gms-files.csh runall ddi/compddi; do
  sed -i -e "1s/.*/#\vbin\csh -f/" comp
done

patch -p0 < ${PATCH_EXAM43}
cp ${PBS_REMSH} .

expect << EXPECT
spawn csh -f ./config
expect "After the new window is open"
send "\r"
expect "please enter your target machine name:"
send "linux64\r"
expect "GAMESS directory?"
send "${INSTDIR}\r"
expect "GAMESS build directory?"
send "${INSTDIR}\r"
expect "Version?"
send "\r"
expect "Please enter your choice of FORTRAN:"
send "ifort\r"
expect "Version?"
send "${IFORTVER}\r"
expect "hit <return> to continue to the math library setup."
send "\r"
expect "Enter your choice of 'mkl' or 'atlas' or 'acml' or 'libflame' or 'openblas' or 'pgblas' or 'armpl' or 'none':"
send "mkl\r"
expect "MKL pathname?"
send "${MKLROOT}\r"
expect "MKL version (or 'proceed')?"
send "proceed\r"
expect "please hit <return> to compile the GAMESS source code activator "
send "\r"
expect "please hit <return> to set up your network for Linux clusters."
send "\r"
expect "communication library ('serial','sockets' or 'mpi' or 'mixed')?"
send "sockets\r"
expect "Optional: Build LibXC interface? (yes/no): "
send "yes\r"
expect "And do not forget to run"
send "\r"
expect "Optional: Build Michigan State University CCT3 & CCSD3A methods?"
send "yes\r"
expect "Do you want to try LIBCCHEM"
send "no\r"
expect eof
EXPECT

## remove fpe0
#sed -i -e "s/-fpe0/" install.info

cd ddi && csh -f compddi && mv -f ddikick.x ../ && cd -

# do libxc first (according to the installation guide)
csh -f ./tools/libxc/download-libxc.csh
make -j ${PARALLEL} libxc

make modules
make -j ${PARALLEL}

GAMESS_NBOI8A_ESC=`echo ${GAMESS_NBOI8A} | sed -e 's/v/\\\\w/g'`
sed -i -e "s/NBO=false/NBO=true/" lked
sed -i -e "s/NBOLIB=.*NBOLIB=${GAMESS_NBOI8A_ESC}/" lked
sed -i -e "s/LDOPTS=-i8/LDOPTS='-static-intel -i8'" lked

# retry linking; first try above would fail
csh -f ./lked

mv rungms rungms.orig
cp ${RUNGMS_RCCS} ./rungms

chmod -R o-rwx source object libcchem
chmod -R o-rwx ddi/src ddi/server ddi/olddd ddi/kickoff
find . -name "src" | xargs chmod -R o-rwx

# ---- test
cd tests/standard
export OMP_NUM_THREADS=8
../runtest ${INSTDIR}/rungms 00 1
./checkst
export OMP_NUM_THREADS=2
../runtest ${INSTDIR}/rungms 00 8
./checkst
cd ../

```

Notes

- ▶ Optional libxc is enabled in this build. Simple energy calculation test (not included in standard test) could run at least.
 - ▶ Intel 18 and Intel 19 builds of this GAMESS version can pass the standard tests.
 - ▶ Computational performance might of intel 18/19 build seems to be slightly better than intel 17 one (at least in simple RHF calculation benchmark).
 - ▶ "sockets" type communication is employed for DDI as the pervious versions to avoid slow down caused by Omni-Path software.
 - ▶ We didn't try libcchem, since we couldn't find well-maintened document for libcchem build...
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